

# The for (going up) Macro Instruction

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**Summary.** We define a `for` type (going up) macro instruction in terms of the `while` macro. This gives an iterative macro with an explicit control variable. The `for` macro is used to define a macro for the selection sort acting on a finite sequence location of  $\text{SCM}_{\text{FSA}}$ . On the way, a macro for finding a minimum in a section of an array is defined.

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The articles [24], [35], [7], [26], [9], [8], [18], [25], [32], [6], [33], [36], [37], [12], [14], [13], [11], [19], [5], [17], [27], [23], [10], [15], [34], [20], [28], [31], [29], [30], [3], [22], [4], [2], [1], [16], and [21] provide the notation and terminology for this paper.

## 1. GENERAL PRELIMINARIES

One can prove the following two propositions:

- (1) Let  $X$  be a set,  $p$  be a permutation of  $X$ , and  $x, y$  be elements of  $X$ . Then  $p + \cdot (x, p(y)) + \cdot (y, p(x))$  is a permutation of  $X$ .
- (2) Let  $f$  be a function and  $x, y$  be sets. Suppose  $x \in \text{dom } f$  and  $y \in \text{dom } f$ . Then there exists a permutation  $p$  of  $\text{dom } f$  such that  $f + \cdot (x, f(y)) + \cdot (y, f(x)) = f \cdot p$ .

Let  $A$  be a finite non empty real-membered set. Then  $\inf A$  can be characterized by the condition:

(Def. 1)  $\inf A \in A$  and for every real number  $k$  such that  $k \in A$  holds  $\inf A \leq k$ .

We introduce  $\min A$  as a synonym of  $\inf A$ .

Let  $X$  be a finite non empty natural-membered set. Observe that  $\min X$  is integer.

Let  $F$  be a finite sequence of elements of  $\mathbb{Z}$  and let  $m, n$  be natural numbers. Let us assume that  $1 \leq m$  and  $m \leq n$  and  $n \leq \text{len } F$ . The functor  $\min_m^n F$  yields a natural number and is defined as follows:

(Def. 3)<sup>1</sup> There exists a finite non empty subset  $X$  of  $\mathbb{Z}$  such that  $X = \text{rng} \langle F(m), \dots, F(n) \rangle$  and  $(\min_m^n F) + 1 = (\min X) \leftrightarrow \langle F(m), \dots, F(n) \rangle + m$ .

We follow the rules:  $F, F_1$  are finite sequences of elements of  $\mathbb{Z}$  and  $k, m, n, m_1$  are natural numbers.

We now state two propositions:

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<sup>1</sup> The definition (Def. 2) has been removed.

- (3) Suppose  $1 \leq m$  and  $m \leq n$  and  $n \leq \text{len } F$ . Then  $m_1 = \min_m^n F$  if and only if the following conditions are satisfied:
- (i)  $m \leq m_1$ ,
  - (ii)  $m_1 \leq n$ ,
  - (iii) for every natural number  $i$  such that  $m \leq i$  and  $i \leq n$  holds  $F(m_1) \leq F(i)$ , and
  - (iv) for every natural number  $i$  such that  $m \leq i$  and  $i < m_1$  holds  $F(m_1) < F(i)$ .
- (4) If  $1 \leq m$  and  $m \leq \text{len } F$ , then  $\min_m^n F = m$ .

Let  $F$  be a finite sequence of elements of  $\mathbb{Z}$  and let  $m, n$  be natural numbers. We say that  $F$  is non decreasing on  $m, n$  if and only if:

- (Def. 4) For all natural numbers  $i, j$  such that  $m \leq i$  and  $i \leq j$  and  $j \leq n$  holds  $F(i) \leq F(j)$ .

Let  $F$  be a finite sequence of elements of  $\mathbb{Z}$  and let  $n$  be a natural number. We say that  $F$  is split at  $n$  if and only if:

- (Def. 5) For all natural numbers  $i, j$  such that  $1 \leq i$  and  $i \leq n$  and  $n < j$  and  $j \leq \text{len } F$  holds  $F(i) \leq F(j)$ .

One can prove the following two propositions:

- (5) Suppose  $k + 1 \leq \text{len } F$  and  $m_1 = \min_{(k+1)}^{(\text{len } F)} F$  and  $F$  is split at  $k$  and  $F$  is non decreasing on  $1, k$  and  $F_1 = F + \cdot (k+1, F(m_1)) + \cdot (m_1, F(k+1))$ . Then  $F_1$  is non decreasing on  $1, k+1$ .
- (6) If  $k + 1 \leq \text{len } F$  and  $m_1 = \min_{(k+1)}^{(\text{len } F)} F$  and  $F$  is split at  $k$  and  $F_1 = F + \cdot (k+1, F(m_1)) + \cdot (m_1, F(k+1))$ , then  $F_1$  is split at  $k+1$ .

## 2. $\mathbf{SCM}_{\mathbf{FSA}}$ PRELIMINARIES

For simplicity, we adopt the following rules:  $s$  is a state of  $\mathbf{SCM}_{\mathbf{FSA}}$ ,  $a, c$  are read-write integer locations,  $a_1, b_1, c_1, d_1, x$  are integer locations,  $f$  is a finite sequence location,  $I, J$  are macro instructions,  $I_1$  is a good macro instruction, and  $k$  is a natural number.

The following propositions are true:

- (7) If  $I$  is closed on  $\text{Initialize}(s)$  and halting on  $\text{Initialize}(s)$  and  $I$  does not destroy  $a_1$ , then  $(\text{IExec}(I, s))(a_1) = (\text{Initialize}(s))(a_1)$ .
- (8) If  $s(\text{intloc}(0)) = 1$ , then  $\text{IExec}(\text{Stop}_{\mathbf{SCM}_{\mathbf{FSA}}}, s) \upharpoonright D = s \upharpoonright D$ , where  $D = \text{Int-Locations} \cup \text{FinSeq-Locations}$ .
- (9)  $\text{Stop}_{\mathbf{SCM}_{\mathbf{FSA}}}$  does not refer  $a_1$ .
- (10) If  $a_1 \neq b_1$ , then  $c_1 := b_1$  does not refer  $a_1$ .
- (11)  $(\text{Exec}(a := f_{b_1}, s))(a) = s(f)_{|s(b_1)|}$ .
- (12)  $(\text{Exec}(f_{a_1} := b_1, s))(f) = s(f) + \cdot (|s(a_1)|, s(b_1))$ .

Let  $a$  be a read-write integer location, let  $b$  be an integer location, and let  $I, J$  be good macro instructions. Observe that **if**  $a > b$  **then**  $I$  **else**  $J$  is good.

The following propositions are true:

- (13)  $\text{UsedIntLoc}(\text{if } a_1 > b_1 \text{ then } I \text{ else } J) = \{a_1, b_1\} \cup \text{UsedIntLoc}(I) \cup \text{UsedIntLoc}(J)$ .
- (14) If  $I$  does not destroy  $a_1$ , then **while**  $b_1 > 0$  **do**  $I$  does not destroy  $a_1$ .
- (15) If  $c_1 \neq a_1$  and  $I$  does not destroy  $c_1$  and  $J$  does not destroy  $c_1$ , then **if**  $a_1 > b_1$  **then**  $I$  **else**  $J$  does not destroy  $c_1$ .

### 3. THE `for-up` MACRO INSTRUCTION

Let  $a, b, c$  be integer locations, let  $I$  be a macro instruction, and let  $s$  be a state of  $\mathbf{SCM}_{\text{FSA}}$ . The functor  $\text{StepForUp}(a, b, c, I, s)$  yields a function from  $\mathbb{N}$  into  $\prod$ (the object kind of  $\mathbf{SCM}_{\text{FSA}}$ ) and is defined as follows:

(Def. 6)  $\text{StepForUp}(a, b, c, I, s) = \text{StepWhile} > 0(a_2, I; \text{AddTo}(a, \text{intloc}(0)); \text{SubFrom}(a_2, \text{intloc}(0)), s + (a_2, (s(c) - s(b)) + 1) + (a, s(b)))$ , where  $a_2 = 1^{\text{st}}\text{-RWNotIn}(\{a, b, c\} \cup \text{UsedIntLoc}(I))$ .

We now state several propositions:

- (16) If  $s(\text{intloc}(0)) = 1$ , then  $(\text{StepForUp}(a, b_1, c_1, I, s))(0)(\text{intloc}(0)) = 1$ .
- (17)  $(\text{StepForUp}(a, b_1, c_1, I, s))(0)(a) = s(b_1)$ .
- (18) If  $a \neq b_1$ , then  $(\text{StepForUp}(a, b_1, c_1, I, s))(0)(b_1) = s(b_1)$ .
- (19) If  $a \neq c_1$ , then  $(\text{StepForUp}(a, b_1, c_1, I, s))(0)(c_1) = s(c_1)$ .
- (20) If  $a \neq d_1$  and  $d_1 \in \text{UsedIntLoc}(I)$ , then  $(\text{StepForUp}(a, b_1, c_1, I, s))(0)(d_1) = s(d_1)$ .
- (21)  $(\text{StepForUp}(a, b_1, c_1, I, s))(0)(f) = s(f)$ .
- (22) Suppose  $s(\text{intloc}(0)) = 1$ . Let  $a_2$  be a read-write integer location. If  $a_2 = 1^{\text{st}}\text{-RWNotIn}(\{a, b_1, c_1\} \cup \text{UsedIntLoc}(I))$ , then  $\text{IExec}((a_2 := c_1); \text{SubFrom}(a_2, b_1); \text{AddTo}(a_2, \text{intloc}(0)); (a := b_1), s) \upharpoonright (s + (a_2, (s(c_1) - s(b_1)) + 1) + (a, s(b_1))) \upharpoonright D$ , where  $D = \text{Int-Locations} \cup \text{FinSeq-Locations}$ .

Let  $a, b, c$  be integer locations, let  $I$  be a macro instruction, and let  $s$  be a state of  $\mathbf{SCM}_{\text{FSA}}$ . We say that ProperForUpBody  $a, b, c, I, s$  if and only if:

(Def. 7) For every natural number  $i$  such that  $i < (s(c) - s(b)) + 1$  holds  $I$  is closed on  $(\text{StepForUp}(a, b, c, I, s))(i)$  and halting on  $(\text{StepForUp}(a, b, c, I, s))(i)$ .

We now state several propositions:

- (23) For every parahalting macro instruction  $I$  holds ProperForUpBody  $a_1, b_1, c_1, I, s$ .
- (24) If  $(\text{StepForUp}(a, b_1, c_1, I_1, s))(k)(\text{intloc}(0)) = 1$  and  $I_1$  is closed on  $(\text{StepForUp}(a, b_1, c_1, I_1, s))(k)$  and halting on  $(\text{StepForUp}(a, b_1, c_1, I_1, s))(k)$ , then  $(\text{StepForUp}(a, b_1, c_1, I_1, s))(k+1)(\text{intloc}(0)) = 1$ .
- (25) Suppose  $s(\text{intloc}(0)) = 1$  and ProperForUpBody  $a, b_1, c_1, I_1, s$ . Let given  $k$ . Suppose  $k \leq (s(c_1) - s(b_1)) + 1$ . Then
  - (i)  $(\text{StepForUp}(a, b_1, c_1, I_1, s))(k)(\text{intloc}(0)) = 1$ ,
  - (ii) if  $I_1$  does not destroy  $a$ , then  $(\text{StepForUp}(a, b_1, c_1, I_1, s))(k)(a) = k + s(b_1)$  and  $(\text{StepForUp}(a, b_1, c_1, I_1, s))(k)(a) \leq s(c_1) + 1$ , and
  - (iii)  $(\text{StepForUp}(a, b_1, c_1, I_1, s))(k)(1^{\text{st}}\text{-RWNotIn}(\{a, b_1, c_1\} \cup \text{UsedIntLoc}(I_1))) + k = (s(c_1) - s(b_1)) + 1$ .
- (26) Suppose  $s(\text{intloc}(0)) = 1$  and ProperForUpBody  $a, b_1, c_1, I_1, s$ . Let given  $k$ . Then  $(\text{StepForUp}(a, b_1, c_1, I_1, s))(k)(1^{\text{st}}\text{-RWNotIn}(\{a, b_1, c_1\} \cup \text{UsedIntLoc}(I_1))) > 0$  if and only if  $k < (s(c_1) - s(b_1)) + 1$ .
- (27) Suppose  $s(\text{intloc}(0)) = 1$  and ProperForUpBody  $a, b_1, c_1, I_1, s$  and  $k < (s(c_1) - s(b_1)) + 1$ . Then  $(\text{StepForUp}(a, b_1, c_1, I_1, s))(k+1) \upharpoonright (\{a, b_1, c_1\} \cup \text{UsedIntLoc}(I_1) \cup F_2) = \text{IExec}(I_1; \text{AddTo}(a, \text{intloc}(0)), (\text{StepForUp}(a, b_1, c_1, I_1, s))(k)) \upharpoonright (\{a, b_1, c_1\} \cup \text{UsedIntLoc}(I_1) \cup F_2)$ , where  $F_2 = \text{FinSeq-Locations}$ .

Let  $a, b, c$  be integer locations and let  $I$  be a macro instruction. The functor `for-up` $(a, b, c, I)$  yields a macro instruction and is defined by:

(Def. 8)  $\text{for-up}(a, b, c, I) = (a_2 := c); \text{SubFrom}(a_2, b); \text{AddTo}(a_2, \text{intloc}(0)); (a := b); (\text{while } a_2 > 0 \text{ do } (I; \text{AddTo}(a, \text{intloc}(0)); \text{SubFrom}(a_2, \text{intloc}(0))))$ , where  $a_2 = 1^{\text{st}}\text{-RWNotIn}(\{a, b, c\}) \cup \text{UsedIntLoc}(I)$ .

The following proposition is true

$$(28) \quad \{a_1, b_1, c_1\} \cup \text{UsedIntLoc}(I) \subseteq \text{UsedIntLoc}(\text{for-up}(a_1, b_1, c_1, I)).$$

Let  $a$  be a read-write integer location, let  $b, c$  be integer locations, and let  $I$  be a good macro instruction. One can check that  $\text{for-up}(a, b, c, I)$  is good.

We now state four propositions:

- (29) If  $a \neq a_1$  and  $a_1 \neq 1^{\text{st}}\text{-RWNotIn}(\{a, b_1, c_1\}) \cup \text{UsedIntLoc}(I)$  and  $I$  does not destroy  $a_1$ , then  $\text{for-up}(a, b_1, c_1, I)$  does not destroy  $a_1$ .
- (30) Suppose  $s(\text{intloc}(0)) = 1$  and  $s(b_1) > s(c_1)$ . Then for every  $x$  such that  $x \neq a$  and  $x \in \{b_1, c_1\} \cup \text{UsedIntLoc}(I)$  holds  $(\text{IExec}(\text{for-up}(a, b_1, c_1, I), s))(x) = s(x)$  and for every  $f$  holds  $(\text{IExec}(\text{for-up}(a, b_1, c_1, I), s))(f) = s(f)$ .
- (31) Suppose  $s(\text{intloc}(0)) = 1$  but  $k = (s(c_1) - s(b_1)) + 1$  but ProperForUpBody  $a, b_1, c_1, I_1, s$  or  $I_1$  is parahalting. Then  $\text{IExec}(\text{for-up}(a, b_1, c_1, I_1), s) \upharpoonright D = (\text{StepForUp}(a, b_1, c_1, I_1, s))(k) \upharpoonright D$ , where  $D = \text{Int-Locations} \cup \text{FinSeq-Locations}$ .
- (32) Suppose  $s(\text{intloc}(0)) = 1$  but ProperForUpBody  $a, b_1, c_1, I_1, s$  or  $I_1$  is parahalting. Then  $\text{for-up}(a, b_1, c_1, I_1)$  is closed on  $s$  and  $\text{for-up}(a, b_1, c_1, I_1)$  is halting on  $s$ .

#### 4. FINDING MINIMUM IN A SECTION OF AN ARRAY

Let  $s_1, f_1, m_2$  be integer locations and let  $f$  be a finite sequence location. The functor  $\text{FinSeqMin}(f, s_1, f_1, m_2)$  yielding a macro instruction is defined by:

(Def. 9)  $\text{FinSeqMin}(f, s_1, f_1, m_2) = (m_2 := s_1); \text{for-up}(c_2, s_1, f_1, (a_3 := f_{c_2}); (a_4 := f_{m_2}); (\text{if } a_4 > a_3 \text{ then Macro}(m_2 := c_2) \text{ else } \dots))$   
 where  $c_2 = 3^{\text{rd}}\text{-RWNotIn}(\{s_1, f_1, m_2\})$ ,  $a_3 = 1^{\text{st}}\text{-RWNotIn}(\{s_1, f_1, m_2\})$ , and  $a_4 = 2^{\text{nd}}\text{-RWNotIn}(\{s_1, f_1, m_2\})$ .

Let  $s_1, f_1$  be integer locations, let  $m_2$  be a read-write integer location, and let  $f$  be a finite sequence location. Observe that  $\text{FinSeqMin}(f, s_1, f_1, m_2)$  is good.

We now state several propositions:

- (33) If  $c \neq a_1$ , then  $\text{FinSeqMin}(f, a_1, b_1, c)$  does not destroy  $a_1$ .
- (34)  $\{a_1, b_1, c\} \subseteq \text{UsedIntLoc}(\text{FinSeqMin}(f, a_1, b_1, c))$ .
- (35) If  $s(\text{intloc}(0)) = 1$ , then  $\text{FinSeqMin}(f, a_1, b_1, c)$  is closed on  $s$  and  $\text{FinSeqMin}(f, a_1, b_1, c)$  is halting on  $s$ .
- (36) If  $a_1 \neq c$  and  $b_1 \neq c$  and  $s(\text{intloc}(0)) = 1$ , then  $(\text{IExec}(\text{FinSeqMin}(f, a_1, b_1, c), s))(f) = s(f)$  and  $(\text{IExec}(\text{FinSeqMin}(f, a_1, b_1, c), s))(a_1) = s(a_1)$  and  $(\text{IExec}(\text{FinSeqMin}(f, a_1, b_1, c), s))(b_1) = s(b_1)$ .
- (37) If  $1 \leq s(a_1)$  and  $s(a_1) \leq s(b_1)$  and  $s(b_1) \leq \text{len } s(f)$  and  $a_1 \neq c$  and  $b_1 \neq c$  and  $s(\text{intloc}(0)) = 1$ , then  $(\text{IExec}(\text{FinSeqMin}(f, a_1, b_1, c), s))(c) = \min_{|s(a_1)|}^{s(b_1)} s(f)$ .

## 5. A SWAP MACRO INSTRUCTION

Let  $f$  be a finite sequence location and let  $a, b$  be integer locations. The functor  $\text{swap}(f, a, b)$  yields a macro instruction and is defined by:

(Def. 10)  $\text{swap}(f, a, b) = (a_3 := f_a); (a_4 := f_b); (f_a := a_4); (f_b := a_3)$ , where  $a_3 = 1^{\text{st}}\text{-RWNotIn}(\{a, b\})$  and  $a_4 = 2^{\text{nd}}\text{-RWNotIn}(\{a, b\})$ .

Let  $f$  be a finite sequence location and let  $a, b$  be integer locations. Observe that  $\text{swap}(f, a, b)$  is good and parahalting.

One can prove the following propositions:

(38) If  $c_1 \neq 1^{\text{st}}\text{-RWNotIn}(\{a_1, b_1\})$  and  $c_1 \neq 2^{\text{nd}}\text{-RWNotIn}(\{a_1, b_1\})$ , then  $\text{swap}(f, a_1, b_1)$  does not destroy  $c_1$ .

(39) If  $1 \leq s(a_1)$  and  $s(a_1) \leq \text{lens}(f)$  and  $1 \leq s(b_1)$  and  $s(b_1) \leq \text{lens}(f)$  and  $s(\text{intloc}(0)) = 1$ , then  $(\text{IExec}(\text{swap}(f, a_1, b_1), s))(f) = s(f) + (s(a_1), s(f)(s(b_1))) + (s(b_1), s(f)(s(a_1)))$ .

(40) Suppose  $1 \leq s(a_1)$  and  $s(a_1) \leq \text{lens}(f)$  and  $1 \leq s(b_1)$  and  $s(b_1) \leq \text{lens}(f)$  and  $s(\text{intloc}(0)) = 1$ . Then  $(\text{IExec}(\text{swap}(f, a_1, b_1), s))(f)(s(a_1)) = s(f)(s(b_1))$  and  $(\text{IExec}(\text{swap}(f, a_1, b_1), s))(f)(s(b_1)) = s(f)(s(a_1))$ .

(41)  $\{a_1, b_1\} \subseteq \text{UsedIntLoc}(\text{swap}(f, a_1, b_1))$ .

(42)  $\text{UsedInt}^* \text{Loc}(\text{swap}(f, a_1, b_1)) = \{f\}$ .

## 6. SELECTION SORT

Let  $f$  be a finite sequence location. The functor Selection-sort  $f$  yielding a macro instruction is defined as follows:

(Def. 11) Selection-sort  $f = (f_1 := \text{len } f); \text{for-up}(c_2, \text{intloc}(0), f_1, \text{FinSeqMin}(f, c_2, f_1, m_2); \text{swap}(f, c_2, m_2))$ , where  $f_1 = 1^{\text{st}}\text{-NotUsed}(\text{swap}(f, c_2, m_2))$ ,  $c_2 = 1^{\text{st}}\text{-RWNotIn}(\emptyset_{\text{Int-Locations}})$ , and  $m_2 = 2^{\text{nd}}\text{-RWNotIn}(\emptyset_{\text{Int-Locations}})$ .

We now state the proposition

(43) Let  $S$  be a state of  $\text{SCM}_{\text{FSA}}$ . Suppose  $S = \text{IExec}(\text{Selection-sort } f, s)$ . Then  $S(f)$  is non decreasing on  $1, \text{lens}(f)$  and there exists a permutation  $p$  of  $\text{dom } s(f)$  such that  $S(f) = s(f) \cdot p$ .

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