

On the Instructions of $\mathbf{SCM}_{\mathbf{FSA}}$ ¹

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The articles [20], [19], [29], [3], [16], [21], [15], [30], [7], [8], [2], [22], [27], [1], [9], [5], [10], [11], [17], [4], [6], [28], [13], [14], [23], [25], [24], [18], [26], and [12] provide the notation and terminology for this paper.

For simplicity, we adopt the following convention: a, b denote integer locations, f denotes a finite sequence location, i_1, i_2, i_3 denote instruction-locations of $\mathbf{SCM}_{\mathbf{FSA}}$, T denotes an instruction type of $\mathbf{SCM}_{\mathbf{FSA}}$, and k denotes a natural number.

The following two propositions are true:

- (1) For every function f and for all sets a, A, b, B, c, C such that $a \neq b$ and $a \neq c$ holds $(f + \cdot (a \dot{\rightarrow} A) + \cdot (b \dot{\rightarrow} B) + \cdot (c \dot{\rightarrow} C))(a) = A$.
- (2) For all sets a, b holds $\langle a \rangle + \cdot (1, b) = \langle b \rangle$.

Let l_1, l_2 be integer locations and let a, b be integers. Then $[l_1 \mapsto a, l_2 \mapsto b]$ is a finite partial state of $\mathbf{SCM}_{\mathbf{FSA}}$.

One can prove the following propositions:

- (3) $a \notin$ the instruction locations of $\mathbf{SCM}_{\mathbf{FSA}}$.
- (4) $f \notin$ the instruction locations of $\mathbf{SCM}_{\mathbf{FSA}}$.
- (5) $\text{Data-Loc}_{\mathbf{SCM}_{\mathbf{FSA}}} \neq$ the instruction locations of $\mathbf{SCM}_{\mathbf{FSA}}$.
- (6) $\text{Data}^*\text{-Loc}_{\mathbf{SCM}_{\mathbf{FSA}}} \neq$ the instruction locations of $\mathbf{SCM}_{\mathbf{FSA}}$.
- (7) Let o be an object of $\mathbf{SCM}_{\mathbf{FSA}}$. Then
 - (i) $o = \mathbf{IC}_{\mathbf{SCM}_{\mathbf{FSA}}}$, or
 - (ii) $o \in$ the instruction locations of $\mathbf{SCM}_{\mathbf{FSA}}$, or
 - (iii) o is an integer location and a finite sequence location.
- (8) If $i_2 \neq i_3$, then $\text{Next}(i_2) \neq \text{Next}(i_3)$.
- (9) $a := b = \langle 1, \langle a, b \rangle \rangle$.
- (10) $\text{AddTo}(a, b) = \langle 2, \langle a, b \rangle \rangle$.
- (11) $\text{SubFrom}(a, b) = \langle 3, \langle a, b \rangle \rangle$.
- (12) $\text{MultBy}(a, b) = \langle 4, \langle a, b \rangle \rangle$.

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- (13) $\text{Divide}(a, b) = \langle 5, \langle a, b \rangle \rangle$.
- (14) $\text{goto } i_1 = \langle 6, \langle i_1 \rangle \rangle$.
- (15) $\text{if } a = 0 \text{ goto } i_1 = \langle 7, \langle i_1, a \rangle \rangle$.
- (16) $\text{if } a > 0 \text{ goto } i_1 = \langle 8, \langle i_1, a \rangle \rangle$.
- (17) $\text{AddressPart}(\mathbf{halt}_{\text{scm}_{\text{FSA}}}) = \emptyset$.
- (18) $\text{AddressPart}(a:=b) = \langle a, b \rangle$.
- (19) $\text{AddressPart}(\text{AddTo}(a, b)) = \langle a, b \rangle$.
- (20) $\text{AddressPart}(\text{SubFrom}(a, b)) = \langle a, b \rangle$.
- (21) $\text{AddressPart}(\text{MultBy}(a, b)) = \langle a, b \rangle$.
- (22) $\text{AddressPart}(\text{Divide}(a, b)) = \langle a, b \rangle$.
- (23) $\text{AddressPart}(\text{goto } i_2) = \langle i_2 \rangle$.
- (24) $\text{AddressPart}(\text{if } a = 0 \text{ goto } i_2) = \langle i_2, a \rangle$.
- (25) $\text{AddressPart}(\text{if } a > 0 \text{ goto } i_2) = \langle i_2, a \rangle$.
- (26) $\text{AddressPart}(b:=f_a) = \langle b, f, a \rangle$.
- (27) $\text{AddressPart}(f_a:=b) = \langle b, f, a \rangle$.
- (28) $\text{AddressPart}(a:=\text{len } f) = \langle a, f \rangle$.
- (29) $\text{AddressPart}(f:=\underbrace{\langle 0, \dots, 0 \rangle}_a) = \langle a, f \rangle$.
- (30) If $T = 0$, then $\text{AddressParts } T = \{0\}$.

Let us consider T . Observe that $\text{AddressParts } T$ is non empty.
Next we state a number of propositions:

- (31) If $T = 1$, then $\text{dom } \prod_{\text{AddressParts } T} = \{1, 2\}$.
- (32) If $T = 2$, then $\text{dom } \prod_{\text{AddressParts } T} = \{1, 2\}$.
- (33) If $T = 3$, then $\text{dom } \prod_{\text{AddressParts } T} = \{1, 2\}$.
- (34) If $T = 4$, then $\text{dom } \prod_{\text{AddressParts } T} = \{1, 2\}$.
- (35) If $T = 5$, then $\text{dom } \prod_{\text{AddressParts } T} = \{1, 2\}$.
- (36) If $T = 6$, then $\text{dom } \prod_{\text{AddressParts } T} = \{1\}$.
- (37) If $T = 7$, then $\text{dom } \prod_{\text{AddressParts } T} = \{1, 2\}$.
- (38) If $T = 8$, then $\text{dom } \prod_{\text{AddressParts } T} = \{1, 2\}$.
- (39) If $T = 9$, then $\text{dom } \prod_{\text{AddressParts } T} = \{1, 2, 3\}$.
- (40) If $T = 10$, then $\text{dom } \prod_{\text{AddressParts } T} = \{1, 2, 3\}$.
- (41) If $T = 11$, then $\text{dom } \prod_{\text{AddressParts } T} = \{1, 2\}$.
- (42) If $T = 12$, then $\text{dom } \prod_{\text{AddressParts } T} = \{1, 2\}$.
- (43) $\prod_{\text{AddressParts } \text{InsCode}(a:=b)}(1) = \text{Data-Loc}_{\text{scm}_{\text{FSA}}}$.
- (44) $\prod_{\text{AddressParts } \text{InsCode}(a:=b)}(2) = \text{Data-Loc}_{\text{scm}_{\text{FSA}}}$.

- (45) $\prod_{\text{AddressParts}} \text{InsCode}(\text{AddTo}(a,b))(1) = \text{Data-LocSCM}_{\text{FSA}}$.
- (46) $\prod_{\text{AddressParts}} \text{InsCode}(\text{AddTo}(a,b))(2) = \text{Data-LocSCM}_{\text{FSA}}$.
- (47) $\prod_{\text{AddressParts}} \text{InsCode}(\text{SubFrom}(a,b))(1) = \text{Data-LocSCM}_{\text{FSA}}$.
- (48) $\prod_{\text{AddressParts}} \text{InsCode}(\text{SubFrom}(a,b))(2) = \text{Data-LocSCM}_{\text{FSA}}$.
- (49) $\prod_{\text{AddressParts}} \text{InsCode}(\text{MultBy}(a,b))(1) = \text{Data-LocSCM}_{\text{FSA}}$.
- (50) $\prod_{\text{AddressParts}} \text{InsCode}(\text{MultBy}(a,b))(2) = \text{Data-LocSCM}_{\text{FSA}}$.
- (51) $\prod_{\text{AddressParts}} \text{InsCode}(\text{Divide}(a,b))(1) = \text{Data-LocSCM}_{\text{FSA}}$.
- (52) $\prod_{\text{AddressParts}} \text{InsCode}(\text{Divide}(a,b))(2) = \text{Data-LocSCM}_{\text{FSA}}$.
- (53) $\prod_{\text{AddressParts}} \text{InsCode}(\text{goto } i_2)(1) = \text{the instruction locations of } \mathbf{SCM}_{\text{FSA}}$.
- (54) $\prod_{\text{AddressParts}} \text{InsCode}(\text{if } a=0 \text{ goto } i_2)(1) = \text{the instruction locations of } \mathbf{SCM}_{\text{FSA}}$.
- (55) $\prod_{\text{AddressParts}} \text{InsCode}(\text{if } a=0 \text{ goto } i_2)(2) = \text{Data-LocSCM}_{\text{FSA}}$.
- (56) $\prod_{\text{AddressParts}} \text{InsCode}(\text{if } a>0 \text{ goto } i_2)(1) = \text{the instruction locations of } \mathbf{SCM}_{\text{FSA}}$.
- (57) $\prod_{\text{AddressParts}} \text{InsCode}(\text{if } a>0 \text{ goto } i_2)(2) = \text{Data-LocSCM}_{\text{FSA}}$.
- (58) $\prod_{\text{AddressParts}} \text{InsCode}(b:=f_a)(1) = \text{Data-LocSCM}_{\text{FSA}}$.
- (59) $\prod_{\text{AddressParts}} \text{InsCode}(b:=f_a)(2) = \text{Data}^* \text{-LocSCM}_{\text{FSA}}$.
- (60) $\prod_{\text{AddressParts}} \text{InsCode}(b:=f_a)(3) = \text{Data-LocSCM}_{\text{FSA}}$.
- (61) $\prod_{\text{AddressParts}} \text{InsCode}(f_a:=b)(1) = \text{Data-LocSCM}_{\text{FSA}}$.
- (62) $\prod_{\text{AddressParts}} \text{InsCode}(f_a:=b)(2) = \text{Data}^* \text{-LocSCM}_{\text{FSA}}$.
- (63) $\prod_{\text{AddressParts}} \text{InsCode}(f_a:=b)(3) = \text{Data-LocSCM}_{\text{FSA}}$.
- (64) $\prod_{\text{AddressParts}} \text{InsCode}(a:=\text{len } f)(1) = \text{Data-LocSCM}_{\text{FSA}}$.
- (65) $\prod_{\text{AddressParts}} \text{InsCode}(a:=\text{len } f)(2) = \text{Data}^* \text{-LocSCM}_{\text{FSA}}$.
- (66) $\prod_{\text{AddressParts}} \text{InsCode}(f:=\underbrace{(0, \dots, 0)}_a)(1) = \text{Data-LocSCM}_{\text{FSA}}$.
- (67) $\prod_{\text{AddressParts}} \text{InsCode}(f:=\underbrace{(0, \dots, 0)}_a)(2) = \text{Data}^* \text{-LocSCM}_{\text{FSA}}$.
- (68) $\text{NIC}(\mathbf{halts}_{\text{SCM}_{\text{FSA}}}, i_1) = \{i_1\}$.

Let us note that $\text{JUMP}(\mathbf{halts}_{\text{SCM}_{\text{FSA}}})$ is empty.

One can prove the following proposition

- (69) $\text{NIC}(a:=b, i_1) = \{\text{Next}(i_1)\}$.

Let us consider a, b . Observe that $\text{JUMP}(a:=b)$ is empty.

The following proposition is true

- (70) $\text{NIC}(\text{AddTo}(a,b), i_1) = \{\text{Next}(i_1)\}$.

Let us consider a, b . Observe that $\text{JUMP}(\text{AddTo}(a,b))$ is empty.

Next we state the proposition

- (71) $\text{NIC}(\text{SubFrom}(a,b), i_1) = \{\text{Next}(i_1)\}$.

Let us consider a, b . Note that $\text{JUMP}(\text{SubFrom}(a, b))$ is empty.
Next we state the proposition

$$(72) \quad \text{NIC}(\text{MultBy}(a, b), i_1) = \{\text{Next}(i_1)\}.$$

Let us consider a, b . One can check that $\text{JUMP}(\text{MultBy}(a, b))$ is empty.
Next we state the proposition

$$(73) \quad \text{NIC}(\text{Divide}(a, b), i_1) = \{\text{Next}(i_1)\}.$$

Let us consider a, b . One can check that $\text{JUMP}(\text{Divide}(a, b))$ is empty.
We now state two propositions:

$$(74) \quad \text{NIC}(\text{goto } i_2, i_1) = \{i_2\}.$$

$$(75) \quad \text{JUMP}(\text{goto } i_2) = \{i_2\}.$$

Let us consider i_2 . Note that $\text{JUMP}(\text{goto } i_2)$ is non empty and trivial.
The following two propositions are true:

$$(76) \quad \text{NIC}(\mathbf{if } a = 0 \mathbf{ goto } i_2, i_1) = \{i_2, \text{Next}(i_1)\}.$$

$$(77) \quad \text{JUMP}(\mathbf{if } a = 0 \mathbf{ goto } i_2) = \{i_2\}.$$

Let us consider a, i_2 . One can check that $\text{JUMP}(\mathbf{if } a = 0 \mathbf{ goto } i_2)$ is non empty and trivial.
Next we state two propositions:

$$(78) \quad \text{NIC}(\mathbf{if } a > 0 \mathbf{ goto } i_2, i_1) = \{i_2, \text{Next}(i_1)\}.$$

$$(79) \quad \text{JUMP}(\mathbf{if } a > 0 \mathbf{ goto } i_2) = \{i_2\}.$$

Let us consider a, i_2 . Observe that $\text{JUMP}(\mathbf{if } a > 0 \mathbf{ goto } i_2)$ is non empty and trivial.
One can prove the following proposition

$$(80) \quad \text{NIC}(a := f_b, i_1) = \{\text{Next}(i_1)\}.$$

Let us consider a, b, f . Observe that $\text{JUMP}(a := f_b)$ is empty.
The following proposition is true

$$(81) \quad \text{NIC}(f_b := a, i_1) = \{\text{Next}(i_1)\}.$$

Let us consider a, b, f . One can check that $\text{JUMP}(f_b := a)$ is empty.
Next we state the proposition

$$(82) \quad \text{NIC}(a := \text{len } f, i_1) = \{\text{Next}(i_1)\}.$$

Let us consider a, f . One can verify that $\text{JUMP}(a := \text{len } f)$ is empty.
One can prove the following proposition

$$(83) \quad \text{NIC}(f := \underbrace{\langle 0, \dots, 0 \rangle}_a, i_1) = \{\text{Next}(i_1)\}.$$

Let us consider a, f . Observe that $\text{JUMP}(f := \underbrace{\langle 0, \dots, 0 \rangle}_a)$ is empty.

One can prove the following two propositions:

$$(84) \quad \text{SUCC}(i_1) = \{i_1, \text{Next}(i_1)\}.$$

(85) Let f be a function from \mathbb{N} into the instruction locations of $\mathbf{SCM}_{\text{FSA}}$. Suppose that for every natural number k holds $f(k) = \text{insloc}(k)$. Then

- (i) f is bijective, and
- (ii) for every natural number k holds $f(k+1) \in \text{SUCC}(f(k))$ and for every natural number j such that $f(j) \in \text{SUCC}(f(k))$ holds $k \leq j$.

Let us mention that $\mathbf{SCM}_{\text{FSA}}$ is standard.

The following three propositions are true:

- (86) $\text{il}_{\mathbf{SCM}_{\text{FSA}}}(k) = \text{insloc}(k)$.
- (87) $\text{Next}(\text{il}_{\mathbf{SCM}_{\text{FSA}}}(k)) = \text{il}_{\mathbf{SCM}_{\text{FSA}}}(k + 1)$.
- (88) $\text{Next}(i_1) = \text{NextLoc } i_1$.

Let us note that $\text{InsCode}(\mathbf{halts}_{\mathbf{SCM}_{\text{FSA}}})$ is jump-only.

One can check that $\mathbf{halts}_{\mathbf{SCM}_{\text{FSA}}}$ is jump-only.

Let us consider i_2 . Observe that $\text{InsCode}(\text{goto } i_2)$ is jump-only.

Let us consider i_2 . Observe that $\text{goto } i_2$ is jump-only, non sequential, and non instruction location free.

Let us consider a, i_2 . Observe that $\text{InsCode}(\mathbf{if } a = 0 \mathbf{ goto } i_2)$ is jump-only and $\text{InsCode}(\mathbf{if } a > 0 \mathbf{ goto } i_2)$ is jump-only.

Let us consider a, i_2 . Observe that $\mathbf{if } a = 0 \mathbf{ goto } i_2$ is jump-only, non sequential, and non instruction location free and $\mathbf{if } a > 0 \mathbf{ goto } i_2$ is jump-only, non sequential, and non instruction location free.

Let us consider a, b . One can check the following observations:

- * $\text{InsCode}(a:=b)$ is non jump-only,
- * $\text{InsCode}(\text{AddTo}(a, b))$ is non jump-only,
- * $\text{InsCode}(\text{SubFrom}(a, b))$ is non jump-only,
- * $\text{InsCode}(\text{MultBy}(a, b))$ is non jump-only, and
- * $\text{InsCode}(\text{Divide}(a, b))$ is non jump-only.

Let us consider a, b . One can verify the following observations:

- * $a:=b$ is non jump-only and sequential,
- * $\text{AddTo}(a, b)$ is non jump-only and sequential,
- * $\text{SubFrom}(a, b)$ is non jump-only and sequential,
- * $\text{MultBy}(a, b)$ is non jump-only and sequential, and
- * $\text{Divide}(a, b)$ is non jump-only and sequential.

Let us consider a, b, f . Observe that $\text{InsCode}(b:=f_a)$ is non jump-only and $\text{InsCode}(f_a:=b)$ is non jump-only.

Let us consider a, b, f . One can check that $b:=f_a$ is non jump-only and sequential and $f_a:=b$ is non jump-only and sequential.

Let us consider a, f . Observe that $\text{InsCode}(a:=\text{len } f)$ is non jump-only and $\text{InsCode}(f:=\underbrace{\langle 0, \dots, 0 \rangle}_a)$ is non jump-only.

Let us consider a, f . Note that $a:=\text{len } f$ is non jump-only and sequential and $f:=\underbrace{\langle 0, \dots, 0 \rangle}_a$ is non jump-only and sequential.

One can check that $\mathbf{SCM}_{\text{FSA}}$ is homogeneous and has explicit jumps and no implicit jumps.

One can verify that $\mathbf{SCM}_{\text{FSA}}$ is regular.

The following propositions are true:

- (89) $\text{IncAddr}(\text{goto } i_2, k) = \text{goto } \text{il}_{\mathbf{SCM}_{\text{FSA}}}(\text{locnum}(i_2) + k)$.
- (90) $\text{IncAddr}(\mathbf{if } a = 0 \mathbf{ goto } i_2, k) = \mathbf{if } a = 0 \mathbf{ goto } \text{il}_{\mathbf{SCM}_{\text{FSA}}}(\text{locnum}(i_2) + k)$.
- (91) $\text{IncAddr}(\mathbf{if } a > 0 \mathbf{ goto } i_2, k) = \mathbf{if } a > 0 \mathbf{ goto } \text{il}_{\mathbf{SCM}_{\text{FSA}}}(\text{locnum}(i_2) + k)$.

One can verify that $\mathbf{SCM}_{\text{FSA}}$ is IC-good and Exec-preserving.

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