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On the Instructions of SCM[1]

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The articles [17], [23], [18], [14], [24], [7], [8], [2], [3], [19], [22], [1], [9], [5], [10], [15], [4], [6], [12], [13], [20], [16], [21], and [11] provide the notation and terminology for this paper.

For simplicity, we follow the rules: a, b denote data-locations, i_1, i_2, i_3 denote instruction-locations of **SCM**, s_1, s_2 denote states of **SCM**, T denotes an instruction type of **SCM**, and k denotes a natural number.

The following propositions are true:

(1) $a \notin$ the instruction locations of **SCM**.

(2) $\mathrm{Data\text{-}Loc}_{\mathrm{SCM}} \neq$ the instruction locations of **SCM**.

(3) For every object o of **SCM** holds $o = \mathbf{IC}_{\mathbf{SCM}}$ or $o \in$ the instruction locations of **SCM** or o is a data-location.

(4) If $i_2 \neq i_3$, then $\mathrm{Next}(i_2) \neq \mathrm{Next}(i_3)$.

(5) If s_1 and s_2 are equal outside the instruction locations of **SCM**, then $s_1(a) = s_2(a)$.

(6) Let N be a set with non empty elements, S be a realistic IC-Ins-separated definite non empty non void AMI over N, t, u be states of S, i_1 be an instruction-location of S, e be an element of $\mathrm{ObjectKind}(\mathbf{IC}_S)$, and I be an element of $\mathrm{ObjectKind}(i_1)$. If $e = i_1$ and $u = t +\cdot [\mathbf{IC}_S \longmapsto e, i_1 \longmapsto I]$, then $u(i_1) = I$ and $\mathbf{IC}_u = i_1$ and $\mathbf{IC}_{\mathrm{Following}(u)} = (\mathrm{Exec}(u(\mathbf{IC}_u), u))(\mathbf{IC}_S)$.

(7) $\mathrm{AddressPart}(\mathbf{halt}_{\mathbf{SCM}}) = \emptyset$.

(8) $\mathrm{AddressPart}(a{:=}b) = \langle a, b \rangle$.

(9) $\mathrm{AddressPart}(\mathrm{AddTo}(a, b)) = \langle a, b \rangle$.

(10) $\mathrm{AddressPart}(\mathrm{SubFrom}(a, b)) = \langle a, b \rangle$.

(11) $\mathrm{AddressPart}(\mathrm{MultBy}(a, b)) = \langle a, b \rangle$.

(12) $\mathrm{AddressPart}(\mathrm{Divide}(a, b)) = \langle a, b \rangle$.

(13) $\mathrm{AddressPart}(\mathrm{goto}\ i_2) = \langle i_2 \rangle$.

(14) $\mathrm{AddressPart}(\mathbf{if}\ a = 0\ \mathbf{goto}\ i_2) = \langle i_2, a \rangle$.

(15) $\mathrm{AddressPart}(\mathbf{if}\ a > 0\ \mathbf{goto}\ i_2) = \langle i_2, a \rangle$.

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(16) If $T = 0$, then $\mathrm{AddressParts}\,T = \{0\}$.

Let us consider T. Observe that $\mathrm{AddressParts}\,T$ is non empty.
We now state a number of propositions:

(17) If $T = 1$, then $\mathrm{dom}\prod_{\mathrm{AddressParts}\,T} = \{1,2\}$.

(18) If $T = 2$, then $\mathrm{dom}\prod_{\mathrm{AddressParts}\,T} = \{1,2\}$.

(19) If $T = 3$, then $\mathrm{dom}\prod_{\mathrm{AddressParts}\,T} = \{1,2\}$.

(20) If $T = 4$, then $\mathrm{dom}\prod_{\mathrm{AddressParts}\,T} = \{1,2\}$.

(21) If $T = 5$, then $\mathrm{dom}\prod_{\mathrm{AddressParts}\,T} = \{1,2\}$.

(22) If $T = 6$, then $\mathrm{dom}\prod_{\mathrm{AddressParts}\,T} = \{1\}$.

(23) If $T = 7$, then $\mathrm{dom}\prod_{\mathrm{AddressParts}\,T} = \{1,2\}$.

(24) If $T = 8$, then $\mathrm{dom}\prod_{\mathrm{AddressParts}\,T} = \{1,2\}$.

(25) $\prod_{\mathrm{AddressParts}\,\mathrm{InsCode}(a:=b)}(1) = \mathrm{Data\text{-}Loc}_{\mathrm{SCM}}$.

(26) $\prod_{\mathrm{AddressParts}\,\mathrm{InsCode}(a:=b)}(2) = \mathrm{Data\text{-}Loc}_{\mathrm{SCM}}$.

(27) $\prod_{\mathrm{AddressParts}\,\mathrm{InsCode}(\mathrm{AddTo}(a,b))}(1) = \mathrm{Data\text{-}Loc}_{\mathrm{SCM}}$.

(28) $\prod_{\mathrm{AddressParts}\,\mathrm{InsCode}(\mathrm{AddTo}(a,b))}(2) = \mathrm{Data\text{-}Loc}_{\mathrm{SCM}}$.

(29) $\prod_{\mathrm{AddressParts}\,\mathrm{InsCode}(\mathrm{SubFrom}(a,b))}(1) = \mathrm{Data\text{-}Loc}_{\mathrm{SCM}}$.

(30) $\prod_{\mathrm{AddressParts}\,\mathrm{InsCode}(\mathrm{SubFrom}(a,b))}(2) = \mathrm{Data\text{-}Loc}_{\mathrm{SCM}}$.

(31) $\prod_{\mathrm{AddressParts}\,\mathrm{InsCode}(\mathrm{MultBy}(a,b))}(1) = \mathrm{Data\text{-}Loc}_{\mathrm{SCM}}$.

(32) $\prod_{\mathrm{AddressParts}\,\mathrm{InsCode}(\mathrm{MultBy}(a,b))}(2) = \mathrm{Data\text{-}Loc}_{\mathrm{SCM}}$.

(33) $\prod_{\mathrm{AddressParts}\,\mathrm{InsCode}(\mathrm{Divide}(a,b))}(1) = \mathrm{Data\text{-}Loc}_{\mathrm{SCM}}$.

(34) $\prod_{\mathrm{AddressParts}\,\mathrm{InsCode}(\mathrm{Divide}(a,b))}(2) = \mathrm{Data\text{-}Loc}_{\mathrm{SCM}}$.

(35) $\prod_{\mathrm{AddressParts}\,\mathrm{InsCode}(\mathrm{goto}\ i_2)}(1) =$ the instruction locations of **SCM**.

(36) $\prod_{\mathrm{AddressParts}\,\mathrm{InsCode}(\mathbf{if}\ a=0\ \mathbf{goto}\ i_2)}(1) =$ the instruction locations of **SCM**.

(37) $\prod_{\mathrm{AddressParts}\,\mathrm{InsCode}(\mathbf{if}\ a=0\ \mathbf{goto}\ i_2)}(2) = \mathrm{Data\text{-}Loc}_{\mathrm{SCM}}$.

(38) $\prod_{\mathrm{AddressParts}\,\mathrm{InsCode}(\mathbf{if}\ a>0\ \mathbf{goto}\ i_2)}(1) =$ the instruction locations of **SCM**.

(39) $\prod_{\mathrm{AddressParts}\,\mathrm{InsCode}(\mathbf{if}\ a>0\ \mathbf{goto}\ i_2)}(2) = \mathrm{Data\text{-}Loc}_{\mathrm{SCM}}$.

(40) $\mathrm{NIC}(\mathbf{halt}_{\mathbf{SCM}}, i_1) = \{i_1\}$.

Let us note that $\mathrm{JUMP}(\mathbf{halt}_{\mathbf{SCM}})$ is empty.
We now state the proposition

(41) $\mathrm{NIC}(a:=b, i_1) = \{\mathrm{Next}(i_1)\}$.

Let us consider a, b. Observe that $\mathrm{JUMP}(a:=b)$ is empty.
We now state the proposition

(42) $\mathrm{NIC}(\mathrm{AddTo}(a,b), i_1) = \{\mathrm{Next}(i_1)\}$.

Let us consider a, b. One can verify that $\mathrm{JUMP}(\mathrm{AddTo}(a,b))$ is empty.
We now state the proposition

(43) $\mathrm{NIC}(\mathrm{SubFrom}(a,b),i_1) = \{\mathrm{Next}(i_1)\}$.

Let us consider a, b. Observe that $\mathrm{JUMP}(\mathrm{SubFrom}(a,b))$ is empty.
We now state the proposition

(44) $\mathrm{NIC}(\mathrm{MultBy}(a,b),i_1) = \{\mathrm{Next}(i_1)\}$.

Let us consider a, b. Note that $\mathrm{JUMP}(\mathrm{MultBy}(a,b))$ is empty.
We now state the proposition

(45) $\mathrm{NIC}(\mathrm{Divide}(a,b),i_1) = \{\mathrm{Next}(i_1)\}$.

Let us consider a, b. One can verify that $\mathrm{JUMP}(\mathrm{Divide}(a,b))$ is empty.
One can prove the following propositions:

(46) $\mathrm{NIC}(\mathrm{goto}\ i_2,i_1) = \{i_2\}$.

(47) $\mathrm{JUMP}(\mathrm{goto}\ i_2) = \{i_2\}$.

Let us consider i_2. One can verify that $\mathrm{JUMP}(\mathrm{goto}\ i_2)$ is non empty and trivial.
We now state two propositions:

(48) $\mathrm{NIC}(\mathbf{if}\ a = 0\ \mathbf{goto}\ i_2,i_1) = \{i_2,\mathrm{Next}(i_1)\}$.

(49) $\mathrm{JUMP}(\mathbf{if}\ a = 0\ \mathbf{goto}\ i_2) = \{i_2\}$.

Let us consider a, i_2. Observe that $\mathrm{JUMP}(\mathbf{if}\ a = 0\ \mathbf{goto}\ i_2)$ is non empty and trivial.
One can prove the following propositions:

(50) $\mathrm{NIC}(\mathbf{if}\ a > 0\ \mathbf{goto}\ i_2,i_1) = \{i_2,\mathrm{Next}(i_1)\}$.

(51) $\mathrm{JUMP}(\mathbf{if}\ a > 0\ \mathbf{goto}\ i_2) = \{i_2\}$.

Let us consider a, i_2. Observe that $\mathrm{JUMP}(\mathbf{if}\ a > 0\ \mathbf{goto}\ i_2)$ is non empty and trivial.
We now state two propositions:

(52) $\mathrm{SUCC}(i_1) = \{i_1,\mathrm{Next}(i_1)\}$.

(53) Let f be a function from $\mathbb{N}$ into the instruction locations of **SCM**. Suppose that for every natural number k holds $f(k) = \mathbf{i}_k$. Then

(i) f is bijective, and

(ii) for every natural number k holds $f(k+1) \in \mathrm{SUCC}(f(k))$ and for every natural number j such that $f(j) \in \mathrm{SUCC}(f(k))$ holds $k \leq j$.

Let us observe that **SCM** is standard.
We now state three propositions:

(54) $\mathrm{il}_{\mathbf{SCM}}(k) = \mathbf{i}_k$.

(55) $\mathrm{Next}(\mathrm{il}_{\mathbf{SCM}}(k)) = \mathrm{il}_{\mathbf{SCM}}(k+1)$.

(56) $\mathrm{Next}(i_1) = \mathrm{NextLoc}\, i_1$.

Let us mention that $\mathrm{InsCode}(\mathbf{halt}_{\mathbf{SCM}})$ is jump-only.
Let us note that $\mathbf{halt}_{\mathbf{SCM}}$ is jump-only.
Let us consider i_2. Note that $\mathrm{InsCode}(\mathrm{goto}\ i_2)$ is jump-only.
Let us consider i_2. Observe that goto i_2 is jump-only, non sequential, and non instruction location free.

Let us consider a, i_2. Note that $\mathrm{InsCode}(\mathbf{if}\ a = 0\ \mathbf{goto}\ i_2)$ is jump-only and $\mathrm{InsCode}(\mathbf{if}\ a > 0\ \mathbf{goto}\ i_2)$ is jump-only.

Let us consider a, i_2. One can verify that $\mathbf{if}\ a = 0\ \mathbf{goto}\ i_2$ is jump-only, non sequential, and non instruction location free and $\mathbf{if}\ a > 0\ \mathbf{goto}\ i_2$ is jump-only, non sequential, and non instruction location free.

Let us consider a, b. One can verify the following observations:

- InsCode(a:=b) is non jump-only,
- InsCode(AddTo(a,b)) is non jump-only,
- InsCode(SubFrom(a,b)) is non jump-only,
- InsCode(MultBy(a,b)) is non jump-only, and
- InsCode(Divide(a,b)) is non jump-only.

Let us consider a, b. One can check the following observations:

- a:=b is non jump-only and sequential,
- AddTo(a,b) is non jump-only and sequential,
- SubFrom(a,b) is non jump-only and sequential,
- MultBy(a,b) is non jump-only and sequential, and
- Divide(a,b) is non jump-only and sequential.

Let us observe that **SCM** is homogeneous and has explicit jumps and no implicit jumps.
Let us note that **SCM** is regular.
We now state three propositions:

(57) IncAddr(goto i_2,k) = goto $\mathrm{il}_{\mathbf{SCM}}(\mathrm{locnum}(i_2)+k)$.

(58) IncAddr(**if** $a=0$ **goto** i_2,k) = **if** $a=0$ **goto** $\mathrm{il}_{\mathbf{SCM}}(\mathrm{locnum}(i_2)+k)$.

(59) IncAddr(**if** $a>0$ **goto** i_2,k) = **if** $a>0$ **goto** $\mathrm{il}_{\mathbf{SCM}}(\mathrm{locnum}(i_2)+k)$.

Let us note that **SCM** is IC-good and Exec-preserving.

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